**Project Report**

(Name goes here)

(netID goes here, optional)

Description of the program:

The program is a number pyramid game that will take user input to complete the pyramid. The program is a combination of 6 individual .asm files, as well as an executable that generates 10 possible pyramids the game can choose from. The display is in ASCII format, with input having the player enter where they want to put their number choice as well as the number they wish to input. The labels are from a-z with two extra characters ({ and |) due to running out of letters.

Challenges:

What I learned:

Algorithms and Techniques used:

Peer Evaluation:

Bradley:

Luke:

Matthew:

Zion:

Suggestions: